



ZOMBIE COFFIN RACE

At this year's ZAW (Zombie Adventure Weekend) one of the planned patrol competition events will be a "Zombie Coffin Race"

Any patrol that wishes to compete in and receive points for this particular event will need to construct their own casket.

- It will be a relay race, where every member of the patrol will take turns lying inside a casket that will be carried by the rest of the patrol. Points will be awarded for time/distance, teamwork, and casket design/decoration.
- Each patrol member must take turns riding in coffin. To accommodate differences in patrol sizes, a team's total time will be divided by the number of scouts in patrol to create an average time per scout.
- Race officials will inspect all coffins before race time. Coffins not passing inspection or otherwise determined to not be safe will not be allowed in the event.
- Each team must also provide a helmet to be worn by the rider. The helmet should cover the entire head and have a face guard/shield of some kind, such as a motorcycle helmet or those worn in football or hockey.

Minimum recommended materials for constructing Coffin:

- one to four 4'x8' sheets of plywood
- 30-60 feet of ½"-1" rope
- braces or wood for reinforcing joints
- glue/nails/screws
- estimated 4-6 hours to construct

Coffin specifications:

- Width: 2 feet minimum, 4 feet maximum
- Length: 5 feet minimum, 10 feet maximum
- Height: 1 foot minimum. No maximum height.
- Each coffin must have 6 -10 firmly attached rope handles (loops or knotted ends)
- Decorative projections are allowed, but must not exceed above specifications.

During the race, coffin must be carried (not dragged), but bottom of coffin should not be lifted more that approx. 2 feet off ground. Make sure the handles have an appropriate length and position to accommodate this.

Purpose: Use teamwork, practice first aid skills (when necessary), and have fun