

# Down on the Farm

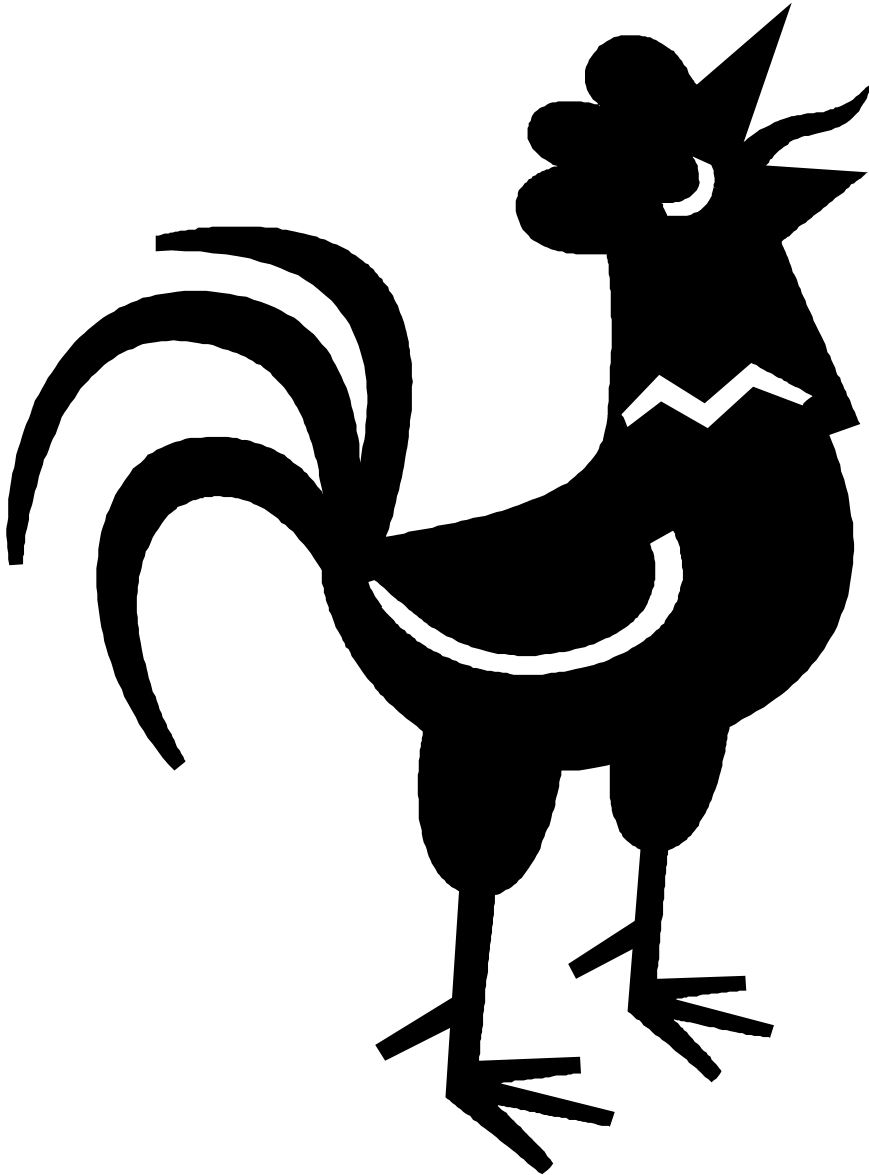
October 2007

Webelos Activity  
Badges:

Citizen  
and  
Showman

Comanche District,  
Capitol Area  
Council

Lisa Smith  
Cub Scout  
Roundtable  
lisabackussmith@pro  
digy.net



## OPENING & CLOSINGS

### HARVEST TIME

You need 8 Cub Scouts with a “letter” sign and on the back write what they need to say.

**H** - is for helping, as we do good turns each day  
**A** - is for Akela, who shows us the Scouting way  
**R** - is for recognition, the final touch of each achievement  
**V** - is for vespers, as we learn to be reverent  
**E** - is for environment, that we learn so much about  
**S** - is for skills, learning to do new things  
**T** - is for training, to help us be better citizens  
**TIME** - now is the time to help us be prepared



### BARNYARD FUN

You need 7 Cub Scouts dressed in farming clothes.

CUB SCOUT #1: You've seen our barnyard tonight in fun it did not lack.  
 CUB SCOUT #2: Because in teamwork we were not slack.  
 CUB SCOUT #3: To get each family involved, Cub Scouting has a knack.  
 CUB SCOUT #4: And each of you as a part of our pack.  
 CUB SCOUT #5: Can help our program be sharp as a tack.  
 CUB SCOUT #6: By doing your share and not be caught slack.  
 CUB SCOUT #7: So next month, one and all, we'll look for you to come back!

### THANK A FARMER

CUB SCOUT #1: When you eat breakfast tomorrow morning, thank a farmer. He grew the corn, wheat and rice in your cereal. He raised the dairy cows that gave you milk. (Hold up cereal box and milk carton)  
 CUB SCOUT #2: When you eat lunch tomorrow, thank a farmer. He grew the wheat for your bread, the peanuts for your peanut butter, and the fruits for your jelly. (Hold up a loaf of bread)  
 CUB SCOUT #3: When you eat a snack tomorrow, thank a farmer. He grew the apples for your juice, and the celery and carrots for you to munch. (Hold up an apple and carrot)  
 CUB SCOUT #4: When you eat dinner tomorrow, thank a farmer. He grew the potatoes for your mashed spuds and the lettuce for your salad. (Hold up potato and a head of lettuce)  
 CUB SCOUT #5: He may live down the street, in the next county, or across the United States. But wherever he may be, remember-  
 All: THANK A FARMER!

## FORMULA TO GROW

CUB SCOUT #1: Growing requires starting with a solid foundation of strong values and clear principles.

CUB SCOUT #2: Add a seed -- a young spirit eager to grow.

CUB SCOUT #3: Use lots of warm support and a safe protection.

CUB SCOUT #4: Feed frequently with fun activities.

CUB SCOUT #5: Water daily with encouraging words.

CUB SCOUT #6: This is the formula to grow a successful Cub Scout into a leader for tomorrow.

---

## CUB SCOUT HARVEST

CUB SCOUT #1: To have a good harvest a farmer needs rich soil, the sun, water and hard work.

CUB SCOUT #2: A good Scouting program to a Scout is like a rich soil to a bountiful harvest.

CUB SCOUT #3: Loving assistance and guidance are the sun and water necessary for a plentiful harvest.

CUB SCOUT #4: Good leaders are the farmers, and Cub Scouts are the tiny seeds.

CUB SCOUT #5: The Tiger Cubs start out as tiny seeds but with assistance and guidance of the leaders, they grow to be Webelos Scouts--crops ready to harvest.

---

## FARMER'S WELCOME OPENING

(Cubmaster enters dressed in farmer's clothes.)

Welcome, everyone, to the farmyard of Pack \_\_\_\_\_. I'm Farmer \_\_\_\_\_, the boss around here. I'm really glad you could come visit us tonight.

You know, on the farm there is plenty of work to do. Everyone in my family is busy planting seeds, harvesting crops, feeding the animals, and just keeping the farm running. But we are never too busy to help out neighbors in need, or help out at the local church or even raise the flag down at the town square.

That's one thing I like about the Cub Scouts. You are busy with school work, and earning all those fancy awards, and playing with your buddies, but you are never too busy to help when you're needed. I like that line in the Cub Scout Promise that says "...to do my best, to do my duty to God and my Country..." You really know how to do your best and do your duty, both to God and your Country. Will you please rise and reflect on how you can continue to do your duty to God and this great country as we salute the flag and say the Pledge of Allegiance?

---



## THINGS THAT GROW

A lone Cub Scout enters the stage and says "The theme this month was 'Down on the Farm', I too, am a thing that grows. I need nourishment, and love, and attention to grow. But most of all to grow. I need my sleep. Thank you everyone, and good night!"

---

## “HARD WORK” CUBMASTER’S MINUTE

The early farmers had to manually do all the work, with the assistance of horses and oxen. They did not have the modern technology used today, like pesticides to control bugs that could destroy crops; irrigation systems to add water when drought strikes; or satellites that provide better weather forecasts. Even with all the modern technology available to farmers today, they still cannot control the weather or Mother Nature. All the farmers can do is work hard, prepare for anything that might happen, and do their best. Sounds like Scouting, doesn't it? “Do Your best,” and “Be Prepared.” For farmers the result of hard work is the harvest. The result of hard work in Scouting? It's self assurance, independence, and self respect.

---

## CUB SCOUT GARDEN OF THOUGHTS

Personnel: 7 Cubs dressed in farmer's hats, shirts, levis, etc., with garden tools. Also need large cut-outs of vegetables as indicated.

Cub # 1: We're Cub Scout farmers who've come your way to share with you, our garden of thoughts for the day.

Cub # 2: (holds up carrot) Take care at all times, remembering to do your best each day.

Cub # 3: (holds up lettuce) Let us always give a smile to others as we travel down life's way.

Cub # 4: (holds up turnip) Be sure to turn up at meetings and participate in pack activities.

Cub # 5: (holds up bean) Learn not to put things off, for it's not fun being late.

Cub # 6: (holds up beet) In life's game, you can't be beat if you strive to work with everyone.

Cub # 7: (holds up large package of seed) And now that we've planted some seeds of thought, we'll say good night, for our meeting is adjourned.

---

## A CROP OF SMILES

Once upon a time, two brothers left the farm to move to a city to look for work. Just outside of the city, the first brother met an old man and asked him, “What are the people like in this city?” The Old man replied, "Well, how were they where you come from?" “They are all grumpy and cross," replied the brother. " That's why I decided to leave." "You'll find the people here exactly the same," said the old man as he walked on down the road.

A little while later, the old man met the second brother. He too asked, “What are the people like in this city? The Old man replied, “Well, how were they where you come from? "They were very nice. They always smiled," replied the brother. "That's why it was so hard for me to leave." “You'll find the people here exactly the same," said the old man as he smiled and joined the second brother on his way.

Remember, we reap what we sow.

---



## **ADVANCEMENT CEREMONIES**

### **ADVANCEMENT IDEAS**

- Attach awards to real vegetables.
  - Attach awards to apples and hang apples from a tree. The tree can be home-made (branches and paper leaves) or drawn on paper (and attach apples with tape).
  - Place awards in sealable plastic bags. Glue green chenille stems on the outside of the bag. Bury the bag in peat moss, which is in a planting tub or flat. Shape chenille stems to look like plants on the ground. Mention something like “you put in a lot of time and hard work for this harvest” and let the boy pull out the award. Cover the floor around the planting tub!
- 

### **HARVEST BOBCAT CEREMONY**

Props: Draw and cut out different vegetables, one for each Bobcat candidate. Attach rank awards to each vegetable and write the candidate’s name. Attach these paper vegetables to a poster board with rolled tape on backside. Prop the poster board up (for example, on an easel). Have an empty basket. The Cubmaster is in farmer’s clothes.

CM: Well, it is harvest time again. There has been a lot of hard work going on, and now there is something to show for it. I mean that after all the hard work these Scouts have done, it is time for them to reap their rewards. Will the following boys please step forward and harvest your Bobcat rank awards? (Tell the candidates to pull their rank off the board, one boy at a time, and place the vegetable in the basket.) Will you boys please repeat with me the Cub Scout Promise? (They do so) Congratulations to our newest Bobcats.

---

### **CUB SCOUTING’S SEEDS ADVANCEMENT**

Equipment: Cloth or paper sack labeled “Johnny Cub Scout Seed” with advancement awards inside and an apple.

CM: Cub Scouts, I have here in my hand an apple. This and many more apples came from a tree that grew from a tiny seed. A long time ago, right after the American Revolution, there was a man named John Chapman. We know him better as Johnny Appleseed. Johnny Appleseed wandered through Ohio and Indiana for 40 years planting apple orchards. For generations afterward those trees helped feed the people.

The badges we’re awarding tonight are like those seeds. They are symbols of growth for our Cub Scouts, who are themselves growing straight and tall like Johnny Appleseed’s trees. And like those trees, our Cub Scouts will help other people.” (Take badges from sack and give them to parents to pin on sons’ shirts.)

---

## THE CUBMASTER AND FARMER

Props: Large Diamonds (construction paper) with chickens, pigs, sheep, cows, and horses

Farmer: I want you to change the Cub Scout ranks.

CM: Change them? Why?

Farmer: Because they don't make any sense! Here's what would make sense down on the farm. Your first rank would be "Chickens", for those young first graders just coming out of their shells.

CM: Well, we have the "Tiger" rank. The Tiger represents the leadership of Shere Khan, teaching the young Tiger Cubs to venture out into the world. [Hand out Tigers]

Farmer: Okay, well, I understand that one. But for learning the Basic Farm Scout knowledge, we could have a "Pig" rank, for those boys just learning to leave the sty and oink.

CM: Well, we have the "Bobcat", to represent boys who have mastered the basics of Cub Scouting and are ready to venture into the Wilderness of the Scouting trail, just as a Bobcat is. [Hand out Bobcats]

Farmer: I guess that one's all right also. How about the next rank: "Sheep", for the boys who are ready to shear off in the right direction, boys who "wool" help other people, and aren't "Baa"d.

CM: Well, instead we have the Wolf badge, for boys who have completed 12 achievements, and are working on duty to God and country, helping other people, and obeying the law of the pack. [Hand out Wolves]

Farmer: Next, I would have the "Cow" rank - they're the real meat of the pack - they're grinding away at the program, they know what's at steak, and they're ready for you to "Moo've over and let them go.

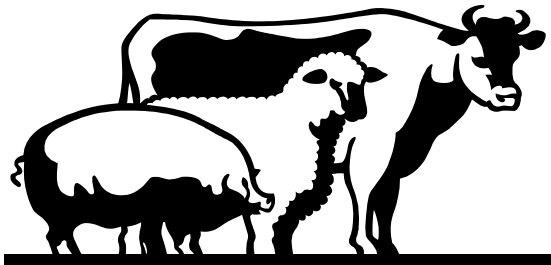
CM: We have the "Bear" rank, for boys who have worked on a selection from 24 achievements in the areas of God, Country, Family, and Self. [Pass out Bear ranks]

Farmer: I'm almost convinced you've got a good way, but I really like my "Horse" rank. For boys that are the real work horses of the pack - ready to gallop, to plow ahead, never say "Neigh", but still like to horse around.

CM: You'll like the Cub Scout one, too: It's the Webelos rank, for those loyal Scouts who are working towards Boy Scouts, are physically fit, and have completed several activity pins. [Pass out Webelos ranks]

Farmer: You know, I think I like those Cub Scout ranks better. Where do I sign up?

CM: Before you sign up, let's give a big round of applause for all of our Scouts who have earned a rank today.



## GLOWING BOBCAT CEREMONY

Prep work: The light is the chemical reaction from the two liquids in a light stick that some people use for camping. It takes a separate light stick for each boy. You cut the top off of the light stick and pour the 1<sup>st</sup> liquid from inside the light stick into the baby food jar that is handed to the parent. A 2nd liquid is contained in a very, very, very thin glass closed end tube that was floating in the 1st liquid before the 1st liquid was poured into the baby food jar. Very carefully, you nip one end of the glass tube with a pair of pliers, and pour the 2nd liquid from all the light sticks into one baby food jar that will be used by the person doing the ceremony and using the eyedropper. You should wear surgical gloves when preparing the jars to keep chemicals off your skin and so you won't have glowing fingers and hands.

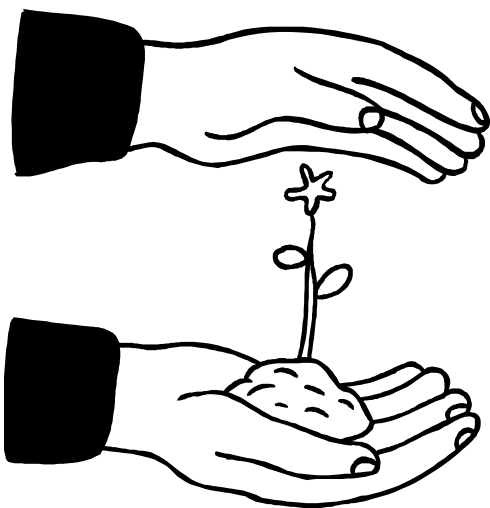
CM: We have some boys who have been working really hard to begin their Cub Scouting Trail. These boys think they are ready to become Bobcats and then go forward with their rank. Well tonight we will see if their hard work has paid off. Will \_\_\_\_\_ and his parent please come forward (when they come forward, usually the ACM and/or DL will hand the jars to the parent while the CM is calling out the other names). Boys, you have stated you are ready to become Bobcats. Before we test to see if you do possess the Cub Scout spirit, will you please join me in saying the Cub Scout Promise and the Law of the Pack. (After this, the lights turn off)

Parents, please remove the lid from your jar and give it to your son. Boys do not disturb the liquid. It's a very special solution that will change colors when I put this other liquid into your jar IF and only IF you possess the Cub Scout spirit. (Once everyone is glowing) Congratulate each one for having Cub Scout spirit and to remember this spirit each day.

---

## FAMILY INDUCTION CEREMONY

Setting: On the head table is a vegetable seedling and a fully mature vegetable plant.



CM: This tiny seedling doesn't look like much, does it? It's very weak and fragile. But we have learned this month that if we plant it in good soil, and if we make sure that it gets lots of sunshine, air and water, it will grow up to be a big healthy (type of vegetable) like this one. Cub Scouts are like this seedling. They need certain things, too. Things like proper rest, food and exercise. But Cub Scouts need something more than that. If they are going to be the kind of men we all admire, they have to have healthy minds and spirits as well as healthy bodies. In Cub Scouting, and later on in Boy Scouting, boys can develop that extra quality of mind and spirit. They do it by following the Cub Scout Promise, and later, the Scout Oath. Please join me in welcoming our newest seedlings and their parents to our Pack.

---

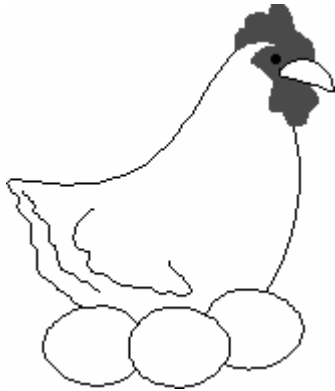
## SONGS

### TAKE ME OUT TO THE BARNYARD

Tune: *Take Me Out To The Ball Game*

Take me out to the barnyard  
Take me out there right now  
Show me the cows, pigs and horses too.  
I hear an oink and a neigh and a moo  
There are chickens laying their eggs  
If they don't lay, it's a shame  
Oh, it's one, two, three eggs today,  
And I'm glad I came

---



### ON A FARM

Tune: *London Bridge is Falling Down*

Animals live on a farm, on a farm, on a farm.  
Animals live on a farm, with the farmer.  
Cows and pigs live on a farm, on a farm, on a farm.  
Cows and pigs live on a farm, with the farmer.  
Goats and sheep live on a farm, on a farm, on a farm.  
Goats and sheep live on a farm, with the farmer.  
Hens and chicks live on a farm, on a farm, on a farm.  
Hens and chicks live on a farm, with the farmer.

---

### THE WORLD AROUND US

Tune: *She'll Be Comin' Round the Mountain*

If you're living in the country on a farm,  
You'll enjoy to the fullest nature's charm.  
Trees and birds, and bees and flowers,  
Animals, skies, and grass and showers.  
You can be outside for hours on a farm.

If you're living in the city, visit zoos.  
Parks, museums, gardens, aviaries, too.  
We can all get back to nature,  
But protect it for our future.  
Live in harmony and be sure that we do.

---

### LET TUCE ENTERTAIN YOU

Tune: *Let Us Entertain You*

Let-tuce Entertain You  
Turn-ip your lips and smile  
Corn-y songs are such fun  
Take a wheat and stay a while

T' ma-toes give us catsup  
Ta-ters give us fries  
Farm-ers keep us all fed  
We're happy Cub Scout gals and guys

Sooooooooo  
Let-tuce Entertain you  
Turn-ip your lips and smile  
Orange you so glad that you did  
Take a wheat and stay a while



---

### THE MILK SONG

Tune: It's really a rap so there's no tune.

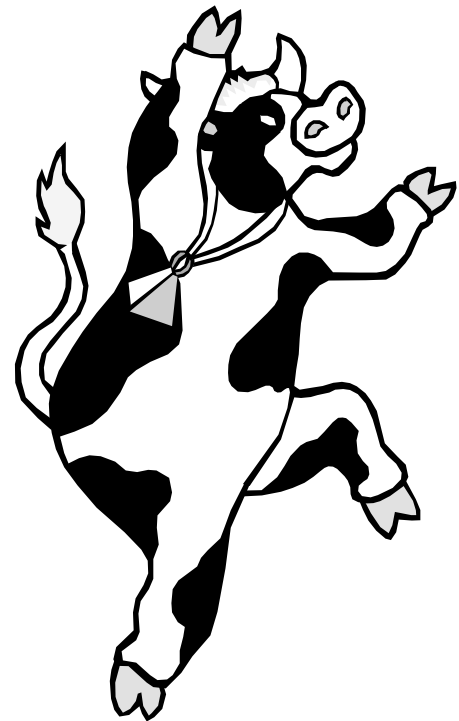
Chorus: Don't give me no pop, no pop  
Don't give me no tea, no tea  
Just give me that milk,  
Moo, moo, moo, moo, moo  
Wisconsin Milk,  
Moo, moo, moo, moo, moo

Give me a long M (Mmmmmmmmmmmmmmmmmmm)  
Give me a short M (Mm)

Give me a long I (Iiiiiiiiiiii)  
Give me a short I (Ii)

Other Verses:

Give me a long/short L  
Give me a long/short K  
Give me a long/short Milk (Chocolate/Skim)



Action: When you do the "Moo, moo..." thing, lace your fingers together, leaving you thumbs hanging out. Turn your hands upside down so your thumbs dangle down like udders. The first "moo, moo..." have your friend pull on your thumbs like he/she is milking a cow. (the cow is your hands) The second "moo, moo..." do this to your friend.

---

## SKITS

### HAMMING IT UP

Equipment: Pig masks and tails

PIGGY #1: I sure had a high fever last night.

PIGGY #2: How high?

PIGGY #1: Two bales.

PIGGY #3: Two bales? That's no way to take a temperature.

PIGGY #1: Of course it is. I have hay fever!

PIGGY #4: Hey, why did the pig cross the road

PIGGY #5: I give up. Why?

PIGGY #4: It was the chicken's day off.

PIGGY #6: What do you think my Uncle Porky pig sang when he joined the Navy?

PIGGY #7: I don't know. What?

PIGGY #6: (*singing*) "Oinkers away, my boys, oinkers away."

PIGGY #8: What do you call a pig who crosses the road twice but refuses to take a bath?

PIGGY #5: What?

PIGGY #8: A dirty double-crosser.

PIGGY #3: ( *Holding up a blank piece of posterboard*) Here is my famous painting of five hogs eating in a field of corn.

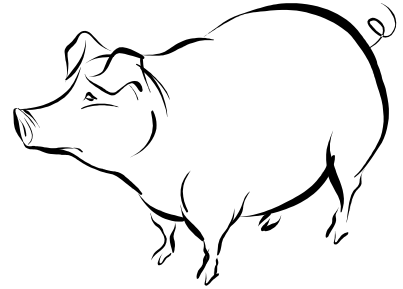
PIGGY #2: I don't see a field of corn.

PIGGY #3: The hogs ate it all.

PIGGY #7: I don't see the five hogs either.

PIGGY #3: Of course not. Why should the hogs stay around when the corn is gone?

ALL: And that, ladies and gentlemen, is the end of our tail! (*All pigs turn around and show off curly tails.*)




---

### SIX O'CLOCK

Rooster: (loudly) Cock 'a' doodle do. It's now time to wake up.

Cow: I guess that means it's time to get going.

Dog: (Stretching) You'd think that for one morning Rooster would forget. (Lights off stage come on and moving sounds are heard from house, walking on floors, doors slamming, water running.)

Horse: Come on you lazy creatures. Farmer Brown expects us to be raring to go when he comes in.

Rooster: It's six o'clock and it's time for everyone to get moving. (Everyone moves around, groaning.)

Cat: There's activity going on in the house. I'm going to go scratch on the door for some milk. (Exits)

Farmer Brown: (Enters) Good morning animals, you are all up early. It looks like a beautiful day out there. (Animals just stand around.) Let's get all of you some breakfast and start this day off right. (Starts feeding animals. Farmer Brown just rambles on and on to the animals.) Gee, it would be nice to know what you're all thinking when I'm talking to you. (Animals turn and stare) But of course everyone knows animals can't talk. (As Farmer Brown walks off all animals wink at audience.)

---

## THE LOST SHEEP

Personnel: One leader and one Cub Scout

The leader makes an elaborate announcement introducing a soloist, who is to sing a ballad entitled "The Lost Sheep." The singer takes his position, glances to the leader who nods his head as a signal to begin. The singer then clears his throat and give a plaintive "Baa-aa-aa" bows and exits the stage.

---

## FARMER AND CUB SCOUTS

The Farmer is talking to the first Cub Scout. They're in a line behind him.

Farmer: ... And that's the end of our tour of the farm. Thanks for coming, and remember: Don't count your chickens before they hatch.

Cub 5 (to Cub 4): What did he say?

Cub 4 (to Cub 3): What did he say?

Cub 3 (to Cub 2): What did he say?

Cub 2 (to Cub 1): What did he say?

Cub 1 (to Cub 2) He said, Don't count chickens hatching from eggs.

Cub 2 (to Cub 3): He said, Don't put all your eggs in one basket.

Cub 3 (to Cub 4): He said, Don't buy a basket of eggs. There's probably a sale at Randall's.

Cub 4 (to Cub 5): He said, Don't throw eggs at Randall's house.

Cub 5 (to audience): Let's all show up to the basket contest to egg Randall on!

---

## MAKING A CUB SCOUT

(An excellent opening for the induction of new Cub Scouts into the pack)

Props: You will need a large table for the child to lie on during the "operation." The "doctor" can carry a large cardboard knife. Props to be "removed" are tacked to back of table, out of sight. Those to be "put in" can be placed nearby. (Props are listed where used.)

Narrator: We are about to instruct you in the method of making a Cub Scout. To complete this project, you will need one small eager boy, two interested parents, one patient Den Leader, and one courageous Cubmaster. (Each character enters as his name is spoken. Boy wears uniform under a large loose fitting shirt and climbs up on the table. Others don surgical masks. As the narrator continues, the operation proceeds, with Cubmaster acting as doctor. Den Leader and parents hand him the things to be put in and take the things removed. When the boy is hidden under a sheet, he removes his shirt.) Cover him with fun and good times. (Hold up posters labeled "FUN" and "GOOD TIMES" and cover boy) We use laughing gas for anesthetic. (Use a tire pump labeled "Laughing Gas.") Take out hate and put in Love. (Hate - lump of paper, so labeled. Love - big paper heart, labeled). Take out selfishness, put in cooperation. (Sign "I," sign "WE). Take out idle hands, put in busy fingers. (Idle - empty rubber gloves. Busy - glove full of flour.) Take out laziness, put in ambition. (Laziness - rag; Ambition - blown up balloon.) After this pleasant operation, we have a "Cub Scout." (Remove the sheet. Boy, in uniform, stands up and gives the Cub Scout sign.)

---

## **FARMER BROWN AND HIS FRIENDS**

Prop: Large piece of cardboard made to look like a barn with enough windows for each boy.

Farmer Brown needs to look like a farmer.

Setting: This skit is running jokes. Farmer Brown is in front of the barn, keeping things going.

Farmer Brown: Welcome to Den \_\_\_'s version of Hee Haw.

Cub 1: Hey Farmer Brown. What do you get when you cross an onion with a potato?

Farmer Brown: I don't know.

Cub 1: A spud with watery eyes.

Cub 2: Hey (4) Why did the rooster crow early?

Cub 4: Because his cluck was fast.

Cub 3: Why does a cow wear a bell?

Farmer Brown: Why?

Cub 3: Because her horns don't work.

Cub 5: Hey (1) what three states have the most cows?

Cub 1 : Cow lorado, Moo ssouri and Cow lifornia.

Cub 2: What do you call it when you pawn a pig?

Farmer Brown: A ham hock.

Cub 5: Hey (3), Do you like raisin bread?

Cub 3: Can't say, never tried raisin' it.

Cub 4: (6) What do you call a carrot that insults a farmer?

Cub 6: I don't know, what?

Cub 4: A fresh vegetable.

Cub 6: What do you get when you cross a dog and a chicken?

Farmer Brown: A pooched egg.

Cub 5: Hey, (2), How many kinds of milk are there?

Cub 2: Well...there's whole milk, skimmed milk, condensed milk, and, say why do you want to know?

Cub 5: I'm drawing a picture of a cow and I want to know how many faucets to put on it.

Cub 1: Farmer Brown, what did the pig say when the farmer picked it up by the tail?

Farmer Brown: I don't know. What?.

Cub 1: This is the end of me.

Farmer Brown: (Turns around with "THE END" on the seat of his pants.)

---

## GAMES

### ANIMAL TAG

Place a different farm animal sticker or cutout on the arm of each Scout where it can be seen. Select one Scout to be "it." The remaining Scouts stand in a circle around the Scout who is it, who calls out the names of two farm animals. The Scouts with those animals on their sleeves must quickly leave their homes in the circle and try to trade places with each other. The Scout who is it tries to get to one of their homes first. The Scout left without a home starts the next round as it.

---

### BIG BAD WOLF

Choose one Scout to be the wolf. The wolf stands with its back to the other Scouts pretending to be asleep. The other Scouts are the pigs. They stand at a starting line about 12 feet from the wolf. When the leader says, "Go!" the pigs try to creep up to the wolf without waking it. The wolf counts to 10, shouts, "Freeze!" and turns around. The pigs must stop and be very still. Anyone the wolf sees moving must go back to the starting line. Repeat the game until one of the pigs reaches the wolf. This Scout may start a new round, becoming the next wolf.

---

### BARNYARD FROLIC

Prepare duplicate list of names of farm animals and cut them into strips. Give each boy one of these slips of paper. After everyone has an animal name, they must make the sound of that animal until they find their matching animal. Be sure to pick animals that the boys can make their noise. A fun prank is to give one of the leaders an animal that has no match. Then at the end of the game he is the only one making an animal sound.

---

### POTATO DUEL

Each boy is given two spoons (sturdy plastic) and a small potato. Place the potato in one spoon and carry it in one hand. Hold the second spoon in the other hand. Using the second spoon as a mini-sword, the boy tries to knock the potato from his opponent's spoon. He must also defend his potato from the other swordsman. This can also be played with several boys at once. It is against the rules to intentionally hit the other's arm so the other would drop his potato.

---

### BOWLING FOR POTATOES

Cut off the ends off of 10 potatoes so each has a flat base. Stand them on end in bowling pin formation. Using a big potato for a ball, knock down as many 'pins' as you can. Score just like regular bowling.

---

### GUESSING GAME

Using small plastic farm animals, one child holds an animal under the table and gives descriptive clues about that animal while other children try to guess which animal he is holding.

---

## **DRIVING THE PIG**

You will need a pole (about 3 feet long) and a plastic bottle (water or soda bottle) for each team. Put a small amount of water in bottles. Close the lid tight.

Divide players into teams. One player from each team uses their stick to push the bottle around a chair and back and then gives the stick and bottle to the next player. Continue until all the players have had a turn.

---

## **VEGETABLE STEW**

Cub Scouts are seated in chairs in a circle with one boy in the center. Leader assigns the name of a vegetable to each of two boys in the circle. When the name of their vegetable is called, the two “corns or potatoes” run to change places, while the boy in the center tries to get one of the vacant places. When the leader calls: “vegetable stew” everyone scrambles to get a different seat. The one left standing is “it” for the next round.

---

## **FLYING TOMATO CATCH**

Fasten a cardboard ice cream carton to the back of the waist of one of the players. Balance a 2 x 4 on a wooden wedge. Place a beanbag on one end of the 2 x 4. The object is to stamp on one end of the 2 x 4 to make the “tomato” fly up in the air, then quickly move into a position to catch the “tomato” in the carton on your back. Give everyone a turn.

---

## **CHICKEN STRETCH**

Do not reveal the name of the activity until afterwards! It relies on an element of surprise. (great for pack meeting)

- Have everyone form a circle.
  - Explain that it is important to warm up one’s body from head to toe before participating in physical games and activities.
  - Starting with legs, ask people to try to get their knee to touch their chin.
  - Try each leg alternately.
  - Ask for 10 knee to chin touches. It is not easy, some can do it, and many can’t. Encourage every one to at least try.
  - Then move to the arms. One side at a time, stick thumb under armpit and raise arm up and do a side stretch. Three times on each side.
  - Then explain that it is important to warm up one’s vocal cords for group games. Ask them to make different barnyard noises ending up with turkey or chicken noises.
  - Finally, put it all together - demonstrate and encourage - walking around raising knees in air, flapping both arms and making animal noises (at some point start encouraging the chicken noises) and you have a bunch of warmed up, feeling silly cub scouts and parents.
-

## CRAFTS

### VEGETABLE PRINT GARDEN MARKERS

Use these markers at the head of each row of vegetable seeds that you sow. They are a weatherproof and attractive way to remind you what you planted where.

Materials: Vegetable (one each of the vegetables you plan to grow); Acrylic paint; Paper; Paper towel; 1/4"-thick plywood (about 4" x 5"); Varnish; Stick.

1. Cut the vegetable in half lengthwise.
  2. Paint the flat surface thinly with acrylic paint. If your vegetable has both leaves and roots, paint each a different color.
  3. Press the vegetable down on some scratch paper. Press over it with a paper towel.
  4. Lift the vegetable and check the print. Experiment until you like the way the print looks.
  5. Now make prints on the plywood. Let them dry.
  6. Glue a stick to the back of each marker.
  7. Paint or spray with a varnish on all sides of the wood to protect them from the weather.
- 

### MAKE YOUR OWN CHEESE

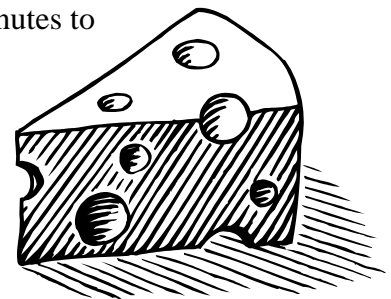
Try this at the meeting. You can do up to step 7 and the boys can take home to finish.

4 cups of whole milk

4 teaspoons of vinegar, mixed with two tablespoons of water

Cheesecloth

1. Heat four cups of whole milk in a saucepan until it almost starts to boil. Quickly turn the heat down to a simmer. Don't let it boil over.
  2. Slowly add four teaspoons of vinegar mixed with two tablespoons of water. You will immediately see small white clumps (curds) appear on the surface.
  3. Keep on simmering, stirring occasionally, for about 10 minutes, until the curd completely separates from the whey (a pale greenish yellowish liquid). Turn off the heat.
  4. Pour the mixture into a colander lined with two layers of cheesecloth. Put a bowl beneath the colander to catch the whey. When it cools, see what whey tastes like (Remember Little Miss Muffet?).
  5. Rinse the curds with cold water, then drain them in the colander for half an hour.
  6. Pour the curds out onto a clean surface and knead them for two minutes to form a lump.
  7. Flatten the lump until it's about half an inch thick and wrap it with the cheesecloth and a paper towel.
  8. Put a weight on it and let it sit for five hours.
  9. Unwrap the cheese, slice it and taste some on crackers or French bread or with a bite of fruit.
- 

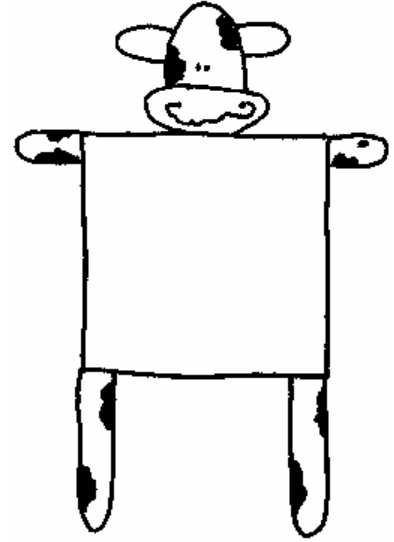


## COW FRIDGE MEMO HOLDER

Materials: One 3" x 3" Post-it pad; Black permanent marker; Three popsicle sticks; One 2" oval wood shape; One 1 1/2" oval wood shape; Two 7/8" oval wood shapes; Two pieces of magnetic strip.

Note: For these wood shapes thin pieces called "Woodsies" work well. They are available at craft stores (usually assorted shapes and sizes in one bag). You can substitute with craft foam and cut your own or use craft foam shapes, also available at craft stores.

1. Glue the snout and ears on the head.
  2. With a marker draw eyes, mouth and cow patterns on the head.
  3. Draw cow spots on popsicle sticks.
  4. Glue one popsicle stick (arms) to top edge of note pad.
  5. Glue the legs along each side, below the arms.
  6. Glue the head on the arm stick. You don't have much room for glue but it works. If it doesn't, apply a short piece of popsicle stick on the back of head AND the arm stick.
  7. Attach magnet strips on the back of legs.
- 

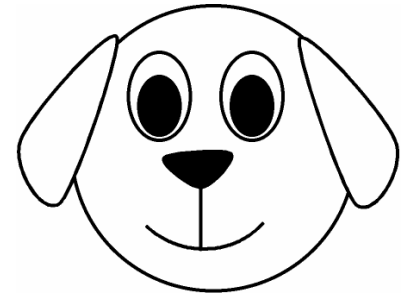


## EASY LAMB CRAFT

MATERIALS: paper, glue, scissors, crayons, paper plate, cotton balls

INSTRUCTIONS:

1. Spread glue all over your plate and glue on pieces of cotton. To make the lamb "fluffier", try ripping the cotton balls in half before gluing them on.
  2. Draw and color eyes, ears, mouth and nose on the paper. Cut them out and glue on top of the cotton balls.
- 



## MAKE YOUR OWN BUTTER

MATERIALS: heavy whipping cream, a baby food jar, salt

Put a small amount of cream (about 1/2 inch) into the container and shake well (about 15 minutes).

You'll be making three different things. First, the cream will be whipped into whipping cream. But if you keep on shaking, the whipping cream will start to separate into something solid and something liquid. The whitish liquid you see is a sweet buttermilk (not sour like you get in the store) and the lumps that look like popcorn are butter! You can drain off or drink the buttermilk. It tastes like sweet nonfat milk. And what you have left is a sweet cream butter. If you like, add salt, and spread it on a cracker or fresh bread.

---

## PIGGY BANK CRAFT

**MATERIALS:** empty rectangular Kleenex box, two toilet paper rolls or four corks, pink construction paper or gift wrap, one cotton ball, white or pink construction paper or card stock, something to color with (paint, crayons, markers, etc.), scissors, glue, pink or white pipe cleaner

1. **FEET:** If using toilet paper rolls, cut each roll in half so you have four short tubes. (may require adult assistance). Paint the corks pink (or leave them brown) or paint/color the toilet paper rolls depending on which you are using.
  2. **BODY:** Wrap pink paper/gift wrap around Kleenex box. You need to cover the top and all the sides. Covering the bottom of the box is optional. For younger Scouts, you may want to prewrap the box like one would wrap a gift OR you can trace each side of the box onto the pink paper, cut out each traced piece and glue it to the box.
  3. **HEAD:** Out of pink construction paper, cut out a large circle for a head, an oval for the snout and two triangles for ears. Out of white paper, cut out two small oval eyes. Glue the cotton ball to the snout (nose) and to the head. The cotton ball will be between the snout and the head. This makes the snout stick out from the head to give a 3 dimensional effect. Glue the eyes and ears to the head.
  4. **ASSEMBLING THE PIGGY BANK:** Glue the head to one end of the pig. Tape or glue the feet to the bottom of the pig (I usually use a glue gun for this part, but tape works fine too). If using toilet paper roll feet, you may want to cut ½ inch down 5 or 6 times to make tabs. Fold down the tabs to give you a larger surface for gluing/taping. Slice the top of the pig open (where the Kleenex comes out). This is where you will put the money. Poke a hole in the back end of the pig with a pencil. Make a little ball at the end of the pipe cleaner. Stick the unballled end into the Kleenex box (through the hole you just sliced open) and stick it through the hole you poked with the pencil. The ballled end should keep it from going all the way through. Finally, swirl the pipe cleaner around the pencil to make a twisty pig tail.
- 

## REALLY FUNNY ROOSTER

**MATERIALS:** Styrofoam cup, white tissue paper, tape, red construction paper, yellow construction paper, white paper, scissors, a Dixie cup, yellow pipe cleaners, glue, and crayons.

1. Take your tissue paper and cut or tear it into small rectangular pieces. These will be your rooster's feathers.
  2. Flip your Styrofoam cup upside down and glue them onto the cup. Layer them to give the rooster's body a feathered look. Set aside and let your rooster's body dry.
  3. For the head, attach the Dixie cup to the top of the Styrofoam cup.
  4. Cut the rooster's comb and other features from red construction paper. Take a piece of white paper and cut out some rooster eyes. Take a piece of yellow construction paper and cut out a small yellow triangle for your rooster's beak.
  5. Next take your yellow pipe cleaners. Cut one of them in half and poke each piece through the lower part of the rooster's body in the front. These will become your rooster's legs. Take another pipe cleaner and cut small pipe cleaner pieces to wrap on the rooster's legs to create rooster feet.
  6. Add the rooster's features to the Dixie cup.
- 



## ONE VERY COOL COW

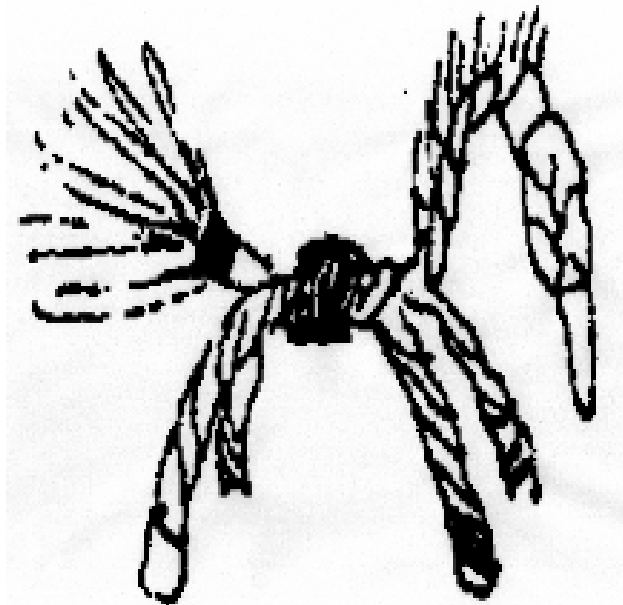
**MATERIALS:** a paper cup, white tissue paper, tape, a black pipe cleaner, black construction paper, white paper, scissors, glue, and crayons.

1. To begin, take your tissue paper and cut a long rectangular piece. Wrap this piece around your paper cup completely covering the outside. Tape or glue the tissue paper so it won't shift. Flip your cup upside down and set aside. This will be your cow's body.
  2. Next cut out a cute cow face and a small rectangle out of white construction paper. Fringe one side of the small rectangle vertically by making long vertical cuts side by side into it..
  3. Take your black construction paper and cut a narrow rectangular strip about 3 inches long. This will be your cow's neck. Also cut out several curvy black cow spots.
  4. Next take your black pipe cleaner and cut it in half. Wrap the small white rectangle you fringed to the end of the pipe cleaner and tape in place. This will be your cow's tail.
  5. Tape or glue the neck to the back of the cow's face and then tape or glue the other end to the top of the cup (your cow's body)
  6. Tape or glue the black cow splotches to the cow's body. Add the cow's tail to the back of the cow's body.
- 

## ROPE HORSE

**MATERIALS:** 8 or 4 ply manila rope, white glue, heavy thread, coarse comb, paint, ribbon

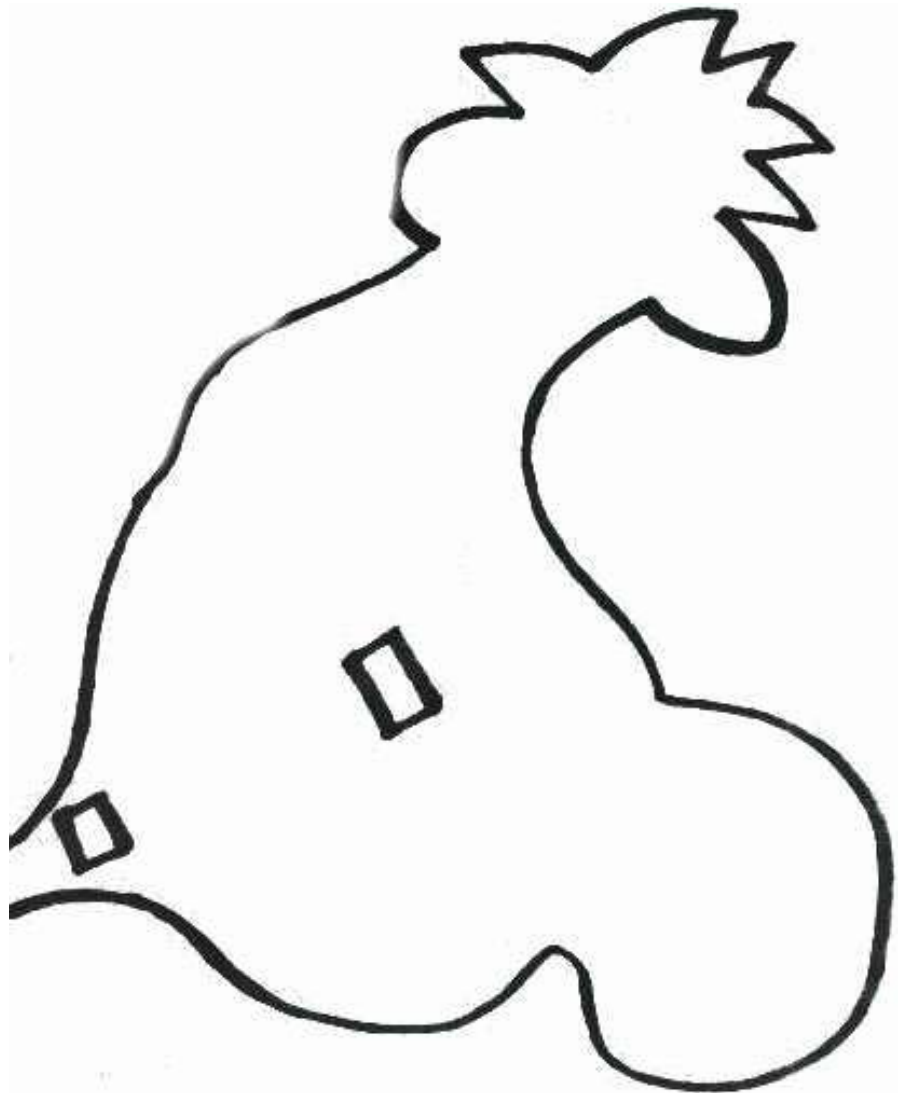
1. For body of the horse, cut a length of rope 14" long. Tie a piece of heavy thread 4" from one end — marking off the tail. Work white glue into the rope, except for the tail area.
2. When the glue is nearly dry, bend the end of the rope up shaping the head, tie to hold. Bend the rope to shape the neck, as shown, and hold or tie until thoroughly dry.
3. For the horse's legs, cut two pieces of rope about 8" long. Work white glue well into each piece and shape into an arched curve.
4. After the body of the horse had dried completely, separate the strands of the tail by combing with a coarse comb.
5. For the mane, use 1/2" cut from the combed tail glue to neck of horse.
6. To assemble the horse, glue the body between the two pairs of arched legs, tying at the center where all three pieces of rope meet (as shown).
7. Paint horse. Glue narrow ribbon around each ankle (hoofs), tail, and stomach (hide string). Decorate as desired.



## ROOSTER WEATHERVANES

**MATERIALS:** construction paper (or cardstock), small wooden dowel or a straw, paper cup, crayons, feathers, scissors

1. Cut out a large rooster and an arrow from construction paper or a heavier weight paper using the patterns provided.
2. Cut out small squares from the rooster and slip a straw or a small wooden dowel through and secure it with tape.
3. Next take a paper cup and flip it over. Punch a hole in the bottom center of the cup and insert the rooster.
4. Decorate your rooster and stand with crayons, feathers, paper shapes, and more.
5. Add the arrow to the small wooden dowel or straw just below the rooster.



## THE QUACKING DUCK

**MATERIALS:** 1 plastic cup (preferably yellow), 1 yard of thick cotton cording, 1 piece of sponge, black permanent marker, small piece of yellow felt

1. Make two holes, one inch apart, at the bottom of a plastic cup.
2. String thread through each hole and knot ends together, leaving a 3-inch tail on the ends.
3. Using the remaining tail, tie a sponge to the string.
4. Lightly dampen sponge and wrap around top of strings.
5. Pull sponge firmly down string to make a quacking noise.

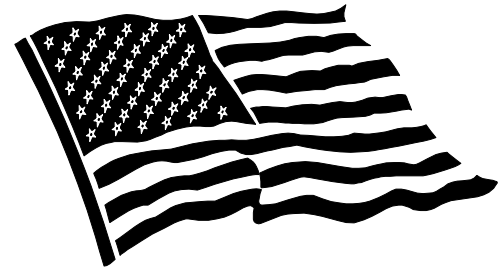
## CITIZEN ACTIVITY BADGE

### KNOW YOUR STATES

1. Which state has a "ton?"
2. Which state has "ore" in it?
3. Which state starts with a "pen?"
4. Which state is an island?
5. Which state has an "Indian?"
6. Half of which state is "land?"
7. Which state has a tuck in the middle?
8. Which state starts with "ten?"
9. Which state has a "ham?"
10. Which state greets you with "Hi?"
11. Which state is "cut" on the end?
12. Two states are a "miss." Which ones?
13. Which state has a "tan?"
14. Which state is a "color?"
15. Which four states are "new?"

#### Answers:

1. Washington
2. Oregon
3. Pennsylvania
4. Rhode Island
5. Indiana
6. Maryland
7. Kentucky
8. Tennessee
9. New Hampshire
10. Ohio
11. Connecticut
12. Missouri and Mississippi
13. Montana
14. Colorado
15. New Hampshire, New York, New Mexico, New Jersey




---

### CITIZENSHIP RELAY

Two teams line up facing each other with a wide space between them. Mark or identify a line down the middle of this space. The leader asks each player a question about the Declaration of Independence, the Star Spangled Banner, the President, Vice-President, Governor, or other fitting subject. The team to respond with the first correct answer moves forward a step. If the answer is incorrect, the question is asked of the other team. The first team to cross the center line is the winner.

---

## STAR MAKERS

Give everyone a piece of paper about 5" square. At the signal to go, each player rips the paper trying to make a five-pointed star. When 30 seconds are up, the judge calls "time" and everyone has to stop whether they're finished or not.

---

## GEOGRAPHY

Divide into teams. One team picks out a place on a US map, calls out the name and challenges the other team to find it in four minutes. If the other team gets it within the time limit, they get one point. If they do not, the other team scores the point. The game ends when one team has earned five points.

---



## STATE LANDINGS

Cut cardboard circles of different sizes to represent the states. Suspend them from the ceiling. Make paper airplanes and let each player have three chances at throwing a plane and hitting a state. The player must stand about six feet away from his chosen target. Set a point value on each state, the smallest being worth the most points.

---

## UNITED STATES

Have the boys make a list of as many states as they can remember. After five or ten minutes, the one with the longest, accurate list wins.

---

## WHERE TO GO AND WHAT TO DO

- Have each Webelos Scout write a letter to his Senator or Congressman to express an opinion on an issue. It would be especially interesting if two Webelos Scouts wrote an opinion about opposite sides of the same issue. See what responses you receive.
  - Do a Good Turn by conducting a litter pickup campaign.
  - Encourage Webelos Scouts to fly a flag at home particularly on appropriate flag holidays.
  - Arrange for the Webelos den to do a community service project.
  - Discuss the various organizations in the community which help people. How are they financed and run? Do they use volunteer help?
  - Attend a naturalization ceremony.
  - Observe the voting process.
  - Visit a city council meeting, school board meeting, village association meeting.
  - Invite a new citizen to speak to your den on what becoming an American citizen means to him.
  - Visit a local court. Ask the judge to speak to the boys about citizenship. Acquaint boys with the court procedure.
  - Visit your police, fire or rescue department
  - Invite a local police officer, fireman, emergency medical technician to a den meeting
  - Learn more about your community
  - Discuss difference between rights and duties of a citizen.
  - In election years, gather current election material. Things like bumper stickers, voter signs
-

**HOW MUCH DO YOU KNOW?**

1. If you meet the President, you call him:
  - A. your Highness
  - B. your Excellency
  - C. Mr. President
2. The President and his family live in:
  - A. Blair House
  - B. the White House
  - C. the suburbs
3. We celebrate birthdays of which two Presidents in February:
  - A. Washington & Lincoln
  - B. Jefferson & Adams
  - C. T.Roosevelt & F.D.Roosevelt
4. When properly folded, the U.S. flag should be shaped like:
  - A. a circle
  - B. a square
  - C. a triangle
5. During the War of 1812, when Madison was President, this famous song was written:
  - A. Battle Hymn of the Republic
  - B. God Bless America
  - C. The Star Spangled Banner
6. Twenty-seven Presidents have studied:
  - A. Flying
  - B. Law
  - C. Astronomy
7. The two big political parties today are:
  - A. Republicans & Democrats
  - B. Federalists & Whigs
  - C. Conservatives & Liberals
8. The U.S. National Anthem was written by:
  - A. George Washington
  - B. Francis Scott Key
  - C. Benjamin Franklin
9. The law says Presidential elections must be held on:
  - A. the 1st Monday in October
  - B. Halloween
  - C. the 1st Tuesday in November
10. We hold Presidential elections every:
  - A. two years
  - B. four years
  - C. six years
11. The United States is made up of:
  - A. 13 states
  - B. 37 states
  - C. 50 states
12. The U.S. flag's stripes are colored:
  - A. 6 red and 7 white
  - B. 7 red and 6 white
  - C. 6 red and 6 white
13. If a president dies in office, the next president is:
  - A. the Vice President
  - B. elected by the people
  - C. the oldest Senator
14. When flown with state flags, the U.S. flag is raised:
  - A. 1st, lowered 1<sup>st</sup>
  - B. 1st, lowered last
  - C. last, lowered 1st
15. The only man to be elected President four times was:
  - A. Abraham Lincoln
  - B. Franklin Delano Roosevelt
  - C. Ulysses S Grant
16. The President's wife is called:
  - A. the First Lady
  - B. the Queen
  - C. Mrs. President

## Answers

- |      |      |      |      |       |       |       |       |
|------|------|------|------|-------|-------|-------|-------|
| 1. C | 3. A | 5. C | 7. A | 9. C  | 11. C | 13. A | 15. B |
| 2. B | 4. C | 6. B | 8. B | 10. B | 12. B | 14. B | 16. A |

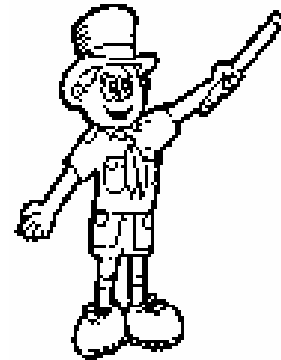
## SHOWMAN ACTIVITY BADGE

### VAUDEVILLE SIDESHOW

Collect several shoe boxes and cut a peephole in one small end of each. Make a slot about one-half inch wide just under the lid on the opposite end of each box. Put an attraction in each box and arrange them on a shelf or high table so the peep show will be about eye level for nine year-olds. String Christmas lights across the back of the boxes, inserting one bulb through each box slot for illumination inside the box. The boxes can be painted or covered or decorated as desired. Set this up at a pack meeting for everyone to see.

Here are some ideas for the attractions. The italicized phrase can be written on a card and placed in front of each box to identify the contents.

1. *Rare Invisible Fish* --bowl of clear water
2. *World's Smallest Dog* --hot dog
3. *World's Hardest Head* --hammer head
4. *Famous Conductor* --electrical plug
5. *Funny Money* --paper money with a mirror for the face image
6. *World's Smallest Buffalo* --buffalo nickel
7. *14-karat Ring* --ring of 14 carrots
8. *Prehistoric Garden* --lump of coal
9. *Tear Jerker* --onion
10. *Hawaiian Native* --coconut
11. *Ruins of China* --broken dish
12. *Ocean Liner* --sand
13. *For Women Only* --nylon stocking
14. *Pillars of Greece* --candle
15. *Famous Hole in One* --doughnut
16. *World Famous Cut Up* --scissors



### TOPSY TURVEY

A line of dancers, in these topsy-turvy costumes, will have your audience in hysterics.

1. To make the costume, first pull the arms of an old sweater, blouse or sweatshirt up over your legs. Pin the bottom of the sweater around your waist, or baste with heavy thread.
2. For the head, stuff a piece of old sheeting or flesh-colored material - pantyhose will work, too. Pin the head to the collar of your sweater between your knees. Add yarn hair or wig.
3. For the skirt, use a piece of an old sheet. Make it as long as the distance from your waist to the wrist of your unraised hands, and as wide as necessary for a full skirt. Gather one long edge to fit your waist, adding ties. Gather the other long edge the same way; add elastic loops to slip over wrists. Cut holes at eye level; cover holes with gauze.
4. Place socks and shoes on your "feet", put oversized work gloves on "hands". At the end of the dance, lower your arms to take your bows.

## MINIATURE MARACAS

**MATERIALS:** walnuts, tacky glue, popsicle sticks, paint, sandpaper, rubber bands, and small beads, buttons or seeds.

1. Carefully open the walnuts so that you have two uncracked halves.
  2. Remove everything inside the shells.
  3. Sand or file the shell's flat bottom end so you can insert a popsicle stick and fit the halves together.
  4. Place one or a few tiny beads or seeds inside one half shell. Avoid crowding the shell so that your maraca will be able to make noise.
  5. Place glue on the edge of one half shell and glue one end of the popsicle stick into the sanded groove.
  6. Put both halves together with the stick in between. Put a rubberband around the shell to hold the halves firmly together while the glue dries for several hours.
  7. Decorate the maraca with paint or nail polish if desired.
- 

## SCRAP PUPPETS

Scrap puppets are fun, easy and quick to make. Give an old sock a fresh look. Dress up a paper bag. Paint a face on an old wooden spoon and decorate it. To make finger puppets start with an old glove. Cut off the fingers - you now have 5 puppets ready to decorate. Use buttons, beads and pom-poms to make eyes and noses. Bottle caps and jar lids make hats or eyes or ears.

## DECORATING PUPPETS

Use fabric paints to color things in or you can use it just like glue. You can also use dry foods such as spaghetti, elbow noodles, or spiral noodles for hair, eyes, noses, mouths, or hair. Use steel wool for hair to make witches. Straws and pipe cleaners are great for whiskers and antennae. Hair can be fashioned from yarn, string and rope. Old jewelry, ribbons and feathers will give your puppet an exotic look. Shells can make interesting eyes or ears. Seaweed hair is stylish and smelly! Nuts, bolts, washers, hooks and springs are neat attachments for making robot puppets.

**BEE PUPPET** -- Put pom-poms on a yellow sock as the eyes. A pipe cleaner serves as the antennae. Then you paint black stripes.

**POPSICLE PUPPETS** -- Take a popsicle stick and paint the eyes, nose and mouth. Use lace to make the dress and wool yarn for the hair.

**MORE POPSICLE PUPPETS** -- Draw any kind of character you want - a dog, cat, person or anything. Cut it out and color it; then glue it to a popsicle stick!! You can also make a family and friends for your puppet!

**CEREAL BOX PUPPETS** -- Cut one side of a SMALL cereal box in half (width) and fold the box towards the uncut side. This forms the mouth; your fingers fit into the top jaw; your thumb fits into the lower jaw. Add eyes, lips, and hair. Drape a scarf over your arm for clothes.

---

## MAKE A MOVIE

Movies began in 1891 when Thomas Edison invented a camera, called a kinetograph, that could take hundreds of individual photographs on a single strip of film. When these photographs were seen on another of Edison's inventions, a kinoscope, the characters and objects in the photographs seemed to move. These photographs came to be called moving or motion pictures when shown together on a strip of film.

You can make a silent motion picture just like the first ones that were seen so many years ago. Here's how:

1. Choose a comic strip from the Sunday funnies that has at least eight pictures (frames).
2. Cut out each picture and glue it to the unlined side of a 3" x 5" index card.
3. Number each card in the same order that the picture appeared in the comic strip. Arrange the cards so that number one is on the bottom, number two on top of that and so on.
4. Staple the cards together along the top edge of the cards.
5. Put the cards on a flat surface with the number one card on the bottom. Flip the cards between your thumb and forefinger and watch the show!

You can also make an original movie by using your own drawings. Start with a simple idea, like a child waving hello. In your first drawing, the child's arm would be down by his side. In the next drawing the arm starts to raise and so on, until your pictures show the arm moving from side to side (maybe 3 pictures to move the arm to the right and 5-6 pictures to move the arm to the left). Once you've done one sequence of pictures to make a single waving motion, just copy them over and over to show continuous waving.

---

## WHERE TO GO AND WHAT TO DO

- Junior and Senior high school plays.
  - Make up a Webelos band to entertain at a pack meeting.
  - Learn magic tricks to do as a skit. Or take your magic show on the road to a residential center for seniors or children.
  - Make a videotape of a play the Webelos write and perform. Show it to parents or in a demonstration corner of a pack meeting.
  - Invite an artist, and or a musician to a den meeting to tell about their profession or hobby.
  - Write and or perform a skit complete with scenery and costumes.
  - Attend a folk music festival. Learn to sing a folk song. Learn about the history of the song.
  - Invite the boys to tell about the instruments that they play.
  - Make an audiotape of a radio program the boys perform.
  - Visit a radio station.
  - Have a music teacher visit.
  - Have a poetry reading of Shel Silverstein's poetry.
-